

WHO WANTS TO BE A MILLIONAIRE:

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**TIGER**

ELECTRONICS

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**TIGER**  
ELECTRONICS

Item No. 59518

Ages 8 and Up

# WHO WANTS TO BE A MILLIONAIRE






# INSTRUCTIONS

# ABOUT YOUR GAME

Welcome to Who Wants To Be A Millionaire. You're in the hot seat now!  
Before you get started, here are a few things that you should know.

## ABOUT YOUR GAME



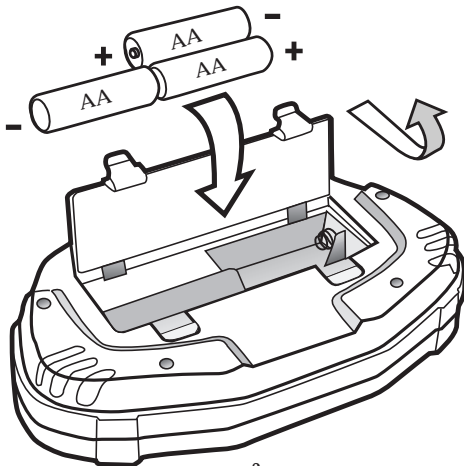
- LCD** – displays questions, answer choices, score and other game information
- ON/OFF** – used to turn the game on and off
- RESET** – used to reset the game
- YES** – used to confirm your “final answer”
- ANSWER BUTTONS** – used to enter your answer choice
- LIFELINES** – represent your three lifeline choices
-  – Fifty-fifty lifeline
  -  – Phone-A-Friend lifeline
  -  – Poll-The-Audience
- SOUND** – used to turn the sound on and off

## INSERTING THE BATERIES

Open the battery compartment door on the bottom of the unit by squeezing the tabs and lifting.

Insert three (3) AA batteries making sure to align the “+” and “-” signs.

Close the battery compartment door.

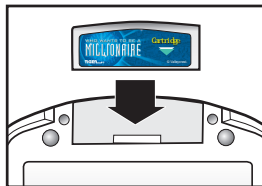


## To ensure proper function:

- Do not mix old and new batteries
- Do not mix alkaline, standard or rechargeable batteries
- Battery insertion should be done by an adult
- Non-rechargeable batteries are not to be recharged
- Rechargeable batteries are to be removed from the toy before being charged (if removable)
- Rechargeable batteries are only to be charged under adult supervision (if removable)
- Only batteries of the same or equivalent type as recommended are to be used
- Batteries are to be inserted with the correct polarity
- Exhausted batteries are to be removed from the toy
- The supply terminals are not to be short-circuited

## INSERTING THE CARTRIDGE

With the game turned off, slide the game cartridge into the compartment on the back of the unit. The cartridge should be inserted with the label facing you.



## LET'S PLAY

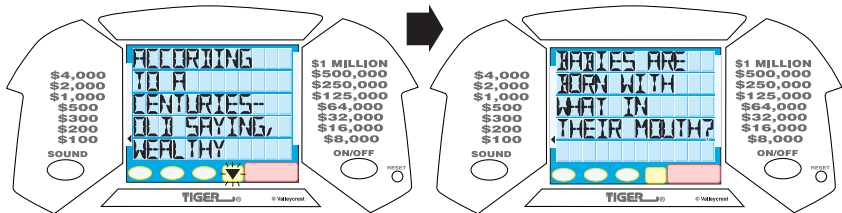
Press the **ON/OFF** button. Music will play, Regis will welcome you to the game and the title screen will scroll up on the **LCD**.

While the title screen (WHO WANTS TO BE A MILLIONAIRE) is displayed, you can use the **ANSWER BUTTONS** to adjust the **CONTRAST** of the **LCD**. To make the letters darker, press A. To make the letters lighter, press B. Continue pressing the buttons until you find a contrast level that is comfortable for you. Once you have set the contrast, the game will move automatically to the next screen. The game will save this contrast level for future games.

The screen will change to display, "HERE IS THE \$100 QUESTION." The question will appear on the screen. A small arrow pointing to the question value will appear on the side of the LCD.

If the question is too long to appear on the screen at one time, an arrow will be displayed on the bottom of the screen. Press YES to display the rest of the question.

**NOTE: THE GAME UNIT WILL AUTOMATICALLY ADVANCE THE SCREENS AFTER A PRE-PROGRAMMED AMOUNT OF TIME.**



After you have read the entire question, press YES to display the answer choices. The timer will appear in the lower right hand corner of the LCD. You will have 45 seconds to answer the question.

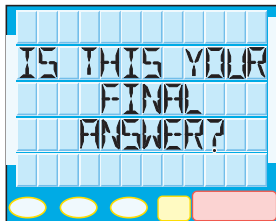
If an answer is longer than the space allowed on the screen, an arrow will appear on the right hand side of the LCD. Press the corresponding ANSWER BUTTON to see the rest of the answer.



After you have reviewed all the answers, press the corresponding ANSWER BUTTON, then YES.

The screen will display,

“IS THIS YOUR FINAL ANSWER?”



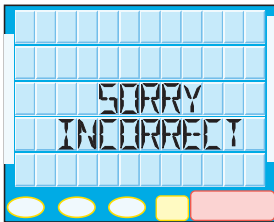
If you want to change your mind, press ANY ANSWER BUTTON. The answer screen will return and you can make another choice.

If it is your final answer, press YES.

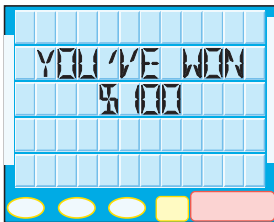
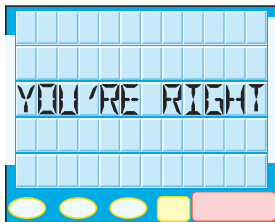
If you chose the *incorrect* answer, the screen will display, “SORRY, INCORRECT.” Next, it will display the correct answer.

Your TOTAL SCORE, then the HIGH SCORE for the unit will be displayed.

A new game will start automatically.



If you chose the *correct* answer, the screen will display, “YOU’RE RIGHT!” Your score will be displayed.



The game will automatically advance to the next question level.

Play will continue in this way until you answer incorrectly, choose to “go home” or win \$1,000,000.





## TO REPEAT A QUESTION

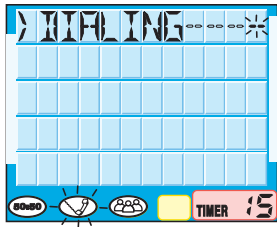
If you need to have the question repeated, press YES before you press an ANSWER BUTTON. The screen will display, “DO YOU WANT TO STOP HERE?” Press ANY ANSWER BUTTON. The question will return to the screen. Make your answer choice as described previously.


## LIFELINES

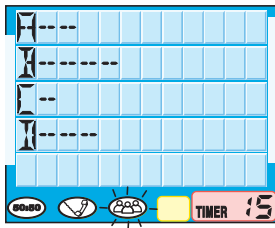
You have three lifelines available to you to help you win \$1,000,000. However, you can only use one LIFELINE per question. After you read the question and answer choices, if you decide you need a little help, press the button that corresponds to the LIFELINE you want to use. Following is an explanation of each LIFELINE.

 This is the 50:50 lifeline. When you press this button, two of the answers will be removed from the screen. One of the remaining answers is the correct one. Press the ANSWER BUTTON that corresponds to your choice and press Yes.

 This is the Phone-A-Friend lifeline. When you press the button, the game will “make a phone call” for you. The screen will display “DIALING” then will display an answer. This answer represents the answer given to you by the “call” recipient. It MAY or MAY NOT be the correct answer. You have to decide. Press YES to return to the answer screen and make your choice.



 This is the Poll-The-Audience lifeline. When you press this button, the game will “poll the audience” for you. The screen will report the results of the “poll” by displaying a line next to each answer choice. The lines will be different lengths. The longest line is the most popular audience answer; the shortest line is the least popular audience answer. These MAY or MAY NOT be correct. You have to decide. Press YES to return to the answer screen and make your choice.



## GO HOME

At any point during the game, you can decide to take the money you have won and “go home.” To end the game early, press YES before you press an ANSWER BUTTON. The screen will display, “DO YOU WANT TO STOP HERE?” Press YES.

The screen will display your **TOTAL SCORE**. Then, the **HIGH SCORE** for the unit will be displayed.

A new game will start automatically.



## SCORING

Your score is based on the value of the questions answered correctly. Scoring is NOT cumulative, but is broken down into three plateaus -- \$1,000, \$32,000, \$1,000,000. The PRIZE TABLE is listed below.

QUESTION VALUE ANSWER	CORRECT ANSWER SCORE	INCORRECT SCORE
\$100	\$100	\$0
\$200	\$200	\$0
\$300	\$300	\$0
\$500	\$500	\$0
<b>\$1,000</b>	\$1,000	\$0
\$2,000	\$2,000	\$1,000
\$4,000	\$4,000	\$1,000
\$8,000	\$8,000	\$1,000
\$16,000	\$16,000	\$1,000
<b>\$32,000</b>	\$32,000	\$1,000
\$64,000	\$64,000	\$32,000
\$125,000	\$125,000	\$32,000
\$250,000	\$250,000	\$32,000
\$500,000	\$500,000	\$32,000
<b>\$1,000,000</b>	\$1,000,000	\$32,000

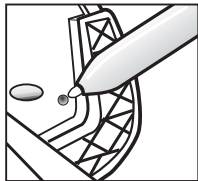
**EXAMPLE #1:** You answer the \$500 question correctly, your score is \$500. You answer the \$1,000 question incorrectly. Because you did not reach the first plateau, your score is \$0.

**EXAMPLE #2:** You answer the \$16,000 question correctly, your score is \$16,000. You answer the \$32,000 question incorrectly. Because you successfully reached the first plateau (the \$1,000 question), you get to keep that prize and your score is \$1,000.

**EXAMPLE #3:** You answer the \$125,000 correctly, your score is \$125,000. You realize that you don't know the answer to the \$250,000 question and you have no lifelines left. You decide to "go home." Your prize is \$125,000.

## RESETTING YOUR GAME

If your unit begins acting erratically or becomes unresponsive, use a ballpoint pen to press the RESET button.



## AUTOMATIC SHUT OFF

Your game unit will shut off automatically after three minutes of non-use.

## CAUTION



High temperature will destroy the unit. Do not leave unit in direct sunlight.



Do not use a pencil or pin to press the RESET switch. Use a ball-point pen.



Clean only with a piece of soft dry cloth.



Do not press the liquid crystal display and avoid heavy shock or the display may fail.

CAUTION

## 90-DAY LIMITED WARRANTY

Tiger Electronics (Tiger), warrants to the original consumer purchaser of this product that the product will be free from defects in material or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Tiger's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Tiger.

Product returned to Tiger without proof of date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Tiger's option) for a service fee of \$19.00. Payment must be by check or money order payable to Tiger Electronics

**The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.**

All products returned must be shipped prepaid and insured for loss or damage to:

**Tiger Repair Department**

1000 N. Butterfield Road, Unit 1023

Vernon Hills, IL 60061, U.S.A.

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

**THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE TIGER IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL TIGER BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS TIGER PRODUCT.**

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

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